

Disclaimer

This document contains forward looking statements, including Future Oriented Financial Information The securities of ESE are considered highly speculative due to the nature of ESE's business. ("FOFI") that relate to our current expectations and views of future events. Certain information products and enhancements of existing products; our future growth strategy and growth rate; our and it may not actually achieve its plans, projections, or expectations. future intellectual property; and our anticipated trends and challenges in the markets in which we operate.

may not be appropriate for other purposes. Our management believes that the FOFI has been prepared on a reasonable basis, reflecting management's best estimates and judgments. An investor should read this document with the understanding that our actual future results may be materially different from what we expect.

these statements are reasonable, they may prove to be incorrect. Given these risks, uncertainties and presentation. assumptions, you should not place undue reliance on these forward-looking statements.

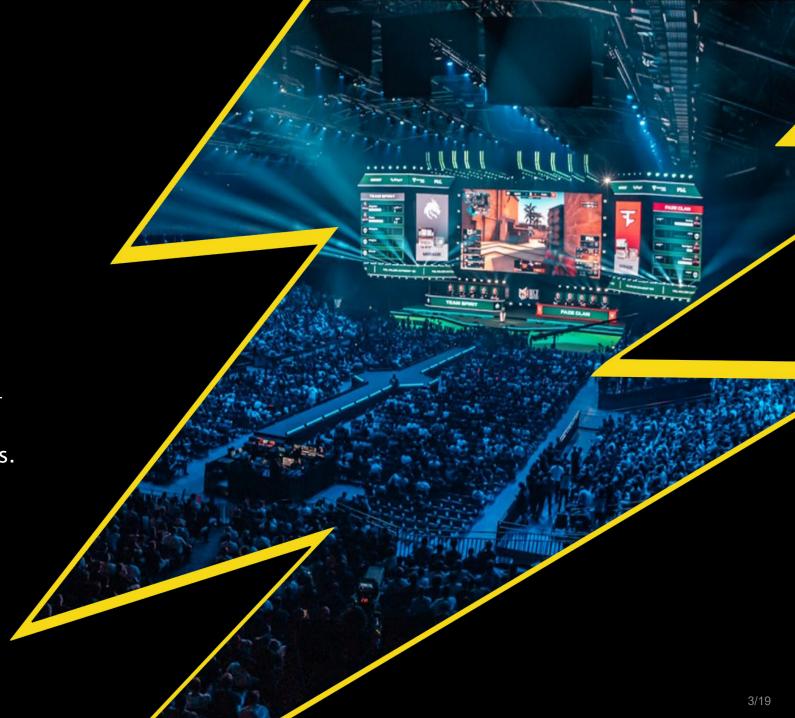
contained herein and certain oral statements made are forward-looking and relate to ESE Forward-looking statements are subject to known and unknown risks, uncertainties and other important factors that Entertainment Inc. ("ESE") business strategy, any estimate of potential earnings, the completion of any may cause the actual results to be materially different from those expressed or implied by such forward-looking transaction including with stadiums, acquisition of customers, product development, timing of product statements, including but not limited to, business, economic and capital market conditions; the ability to manage our development, events, courses of action, the proposed financing, regulatory approvals and other operating expenses, which may adversely affect our financial condition; our ability to remain competitive as other matters. Statements which are not purely historical are forward-looking statements and include any better financed competitors develop and release competitive products; regulatory uncertainties; market conditions statements regarding beliefs, plans, outlook, expectations or intentions regarding the future including and the demand and pricing for our products and services; security threats; our relationships with our customers, words or phrases such as "anticipate," "objective," "may," "will," "should," "could," "could," "can," distributors and business partners; our ability to successfully define, design and release new products in a timely "intend," "expect," "believe," "estimate," "predict," "potential," "plan," "is designed to", "project", manner that meet our customers' needs; our ability to attract, retain and motivate qualified personnel; competition "continue" or similar expressions suggest future outcomes or the negative thereof or similar in our industry; our ability to maintain technological leadership; the impact of technology changes on our products variations. Forward-looking statements may include, among other things, statements about: our and industry; our failure to develop new and innovative products; our ability to successfully maintain and enforce our expectations regarding our expenses, sales and operations; our future customer concentration; our intellectual property rights and defend third-party claims of infringement of their intellectual property rights; the anticipated cash needs and our estimates regarding our capital requirements and our need for impact of intellectual property litigation that could materially and adversely affect our business; our ability to manage additional financing; our ability to anticipate the future needs of our customers; our plans for future working capital; and our dependence on key personnel. ESE is an early stage company with a short operating history;

Important factors that could cause actual results to differ materially from ESE's expectations include, consumer sentiment towards ESE's products and e-sports generally, litigation, global economic climate, increase in operating The FOFI has been prepared by our management to provide an outlook of our activities and results and costs, security threats, exchange rates volatility, government regulations, loss of key employees and consultants, additional funding requirements, changes in laws, technology failures, competition, and failure of counterparties to perform their contractual obligations.

Except as required by law, we undertake no obligation to update or revise any forward-looking statements or FOFI, whether as a result of new information, future event or otherwise, after the date on which the statements are made Such statements and information are based on numerous assumptions regarding present and future or information is given or to reflect the occurrence of unanticipated events. Neither we nor any of our business strategies and the environment in which ESE will operate in the future, including the demand representatives make any representation or warranty, express or implied, as to the accuracy, sufficiency or for our products and services, anticipated costs and ability to achieve goals, the Company's ability to completeness of the information in this presentation. Neither we nor any of our representatives shall have any complete any contemplated transactions, and that there will be no regulation or law that will prevent liability whatsoever, under contract, tort, trust or otherwise, to you or any person resulting from the use of the the Company from operating its business. Although ESE believes that the assumptions underlying information in this presentation by you or any of your representatives or for omissions from the information in this

ESE Entertainment delivers cuttingedge technology and services to the world's leading video game developers.

We make your game a success.



Game Tech

- → User Acquisition
- → Big Data Query Analysis
- → Real Time Analytics
- → Data Reporting

AI and AR

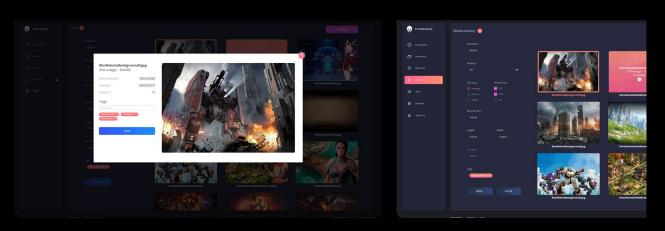
- → Artificial Intelligence
- → Augmented Reality
- → Custom Mapping
- → Gaming AR

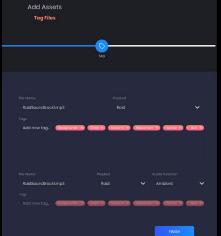
Production

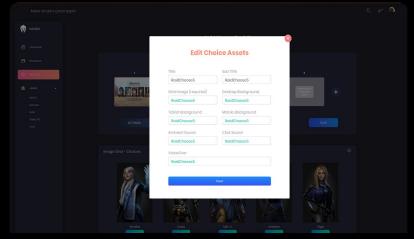
- → AVL
- → Design & Renders
- → Custom Studios
- → Custom Fabrication















ESE's technology and data business division brings users/players to video game developers.

GAMING TECHNOLOGY



ESE Entertainment Enters Strategic Partnership With BlackPines, To Sell 70% Stake In GameAddik To BlackPines For About \$9 Million

ESE is the 30% owner in technology asset GameAddik, and a partner with BlackPines Capital, the family office of Darren Huston. Mr. Huston was past CEO of Booking.com (NASDAQ: BKNG) and the current Chairman of Skyscanner.

"We couldn't be more excited about our investment in GameAddik and partnership with ESE Entertainment," said Darren Huston, CEO & Founder of BlackPines. "We have an ambitious plan to invest in and grow the business, and to help an already outstanding team deliver industry-best marketing ROIs to a growing roster of PC game industry customers."

>>>>



ESE is now providing technology and services to crypto and blockchain companies globally

Through a technology partnership with Metapro, it is introducing a cryptocurrency wallet, integrated with ESE's tech, providing a gateway for gamers and creators into the blockchain world.

The partnership enriches ESE's offerings with over 100 Web3 games from Metapro's platform.

Looking into 2024, ESE aims to expand its business in the blockchain and crypto markets.









AUGMENTED REALITY & ARTIFICAL INTELLIGENCE POWERED PRODUCTION



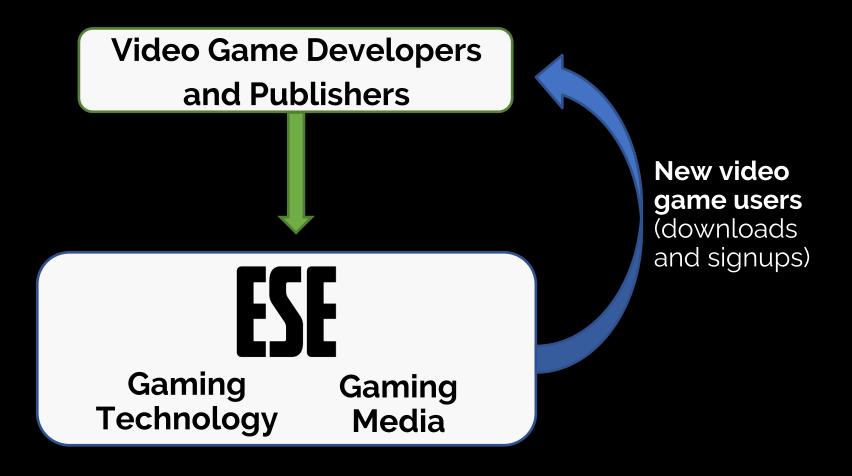


Studios, player pods, caster desks, print and trophies.



Our Business Model





ESE Entertainment Inc. (TSXV: ESE): Corporate Presentation

WHO WE WORK WITH





Google



























SAMSUNG





Red Bull®













Global Expansion

ESE is extending its footprint into the Middle East with the planned opening of a Dubai office, emphasizing ESE's commitment to tapping into gaming's fastest-growing region in the world. The Middle East has seen investments from the Savvy Games Group, a company which is owned by Saudi Arabia's Public Investment Fund (PIF), totaling nearly \$40-billion, and ESE wants to leverage its expertise and services to increase sales in this region.

ESE Entertainment Executive Summary



CORE BUSINESS LINES

Gaming Technology

Gaming Media

COMPANY HIGHLIGHTS

- Tier one customers
- Revenue quarter-over-quarter
- Multiple business growth catalysts
- Scalable data and technology platform



Key Info

Founded: 2019 Team: 40+

Website: esegaming.com

Offices: Vancouver, Canada

Warsaw, Poland | Dublin, Ireland

Financial Performance

\$50M+ In LTM Revenue

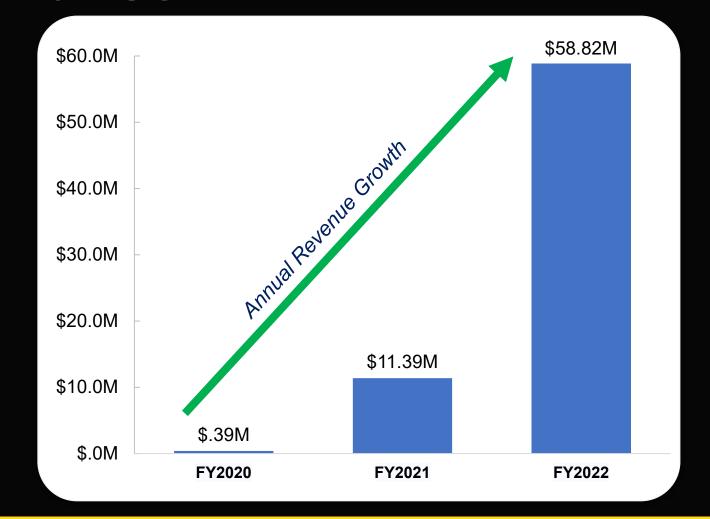
Last Twelve Months revenue ending Fiscal Q4 2023

Positive ADJUSTED EBITDA

Based on nine months ended July 31, 2022

417% **Growth in Revenue**

from Fiscal Q4 2021 to Q4 2022 Financials



Comparables



EZE ~\$7M

ESE Entertainment









~\$1.5B

ESL FACEIT Group*

~\$2.1B

Keywords Studios

~\$110M

Playmaker **Capital**

~\$2.5B

Score Media and Gaming**

Executive Team





Konrad Wasiela CEO & Founder

- Founder of ESE Entertainment Inc.
- Founder of a global real estate holdings and private equity company
- Former professional football player with the BC Lions, Saskatchewan Roughriders and Montreal Alouettes
- Former Director of a global technology provider for video game publishers



JJ Steszewski Director Europe

- 20 years of experience in sport, 3 years in esports
- Founder of the Polish League of American Football and its CED
- Event Director of the
 2019 UCI Track Cycling
 World Championships
 MA in Microelectronic
- MA in Microelectronics and nanoelectronics at Warsaw University of Technology



Andrea Lieuwen CFO

- Senior leadership at the Great Canadian Gaming Corporation, acquired by Apollo Global (NYSE: APO) for \$3B+ in 2021
- Managed the strategic development, capital and operating annual budgets for GCGC's gaming properties
- MBA, CPA, CGA with over 25 years of public company accounting



Ron Segev Director

- Founding partner of Segev LLP, top gaming firm
- Ranked as a Band 1
 Gaming Lawyer the highest ranking offered by Chambers and Partners.
- Ron is also a General Member of the International Masters of Gaming Law
- Specialized in gaming and esports law, multiple tier-1 clients



Raj Dewan Director

- Partner of McMillan's Toronto & Hong Kong office for Capital Markets & Securities
- Advised Bharti
 Airtel on its
 US\$10.7B acquisition
 of Kuwait based
 Zain's telecom
- Legal advisor to the Founder Institute in Silicon Valley



Rob Kang Director

Served as the Director of Listings for the TSX Venture Exchange Senior executive experience with the TMX Group (Toronto Stock Exchange) Mr. Kang has also served on the executive board of over 15 publicly traded companies Chartered Accountant Designation Holder, graduate from UBC













Capital Structure and Overview

Name: ESE Entertainment Inc.

Symbols: *TSXV*: *ESE*

OTCQX: ENTEF

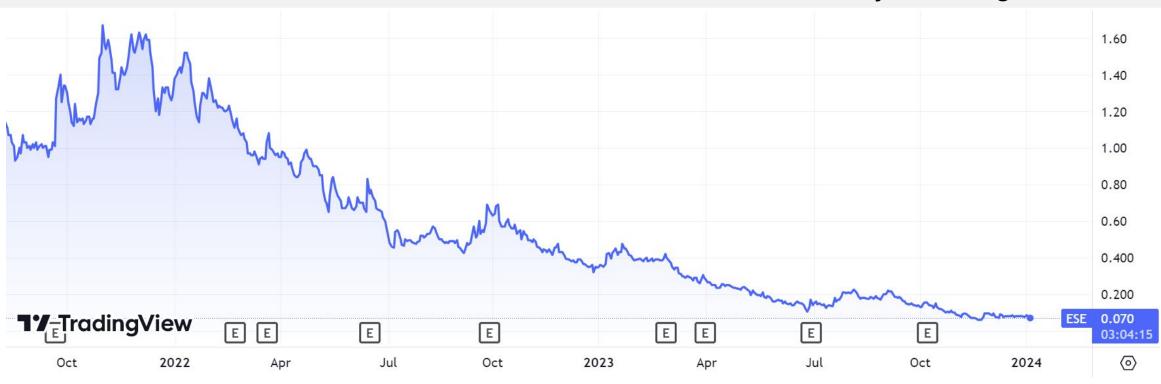
Share Price: \$0.08

Public Float: ~52M Shares

Market Cap: ~\$7M

Insider Holdings: ~34%
Total Shares Out: ~81M

Analyst Coverage: FRC



Tight Structure - Primed for Growth





ESE Entertainment Inc.

TSXV: ESE

OTCQX: ENTEF

Q1 2024 Presentation

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